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About This Game

Crush Enemies with your Sniping Skills in the Immersive Sharpshooter : Sniper Rust VR!

Toughen Up! Become an Elite Sniper and Embark on a Dangerous Mission Against a Global Insurgency in this hair-raising, breath taking Virtual Reality First-Person Sniping Experience where any shot could be your last!

Mission Details

The players have spoken! We've heard your feedback, and updated Sniper Rust VR with some of the most popular requests. Get back in the action with:

- Cutting-Edge Weaponry - Stalk your prey with a plethora of lethal firearms, locked and loaded with special functions suited for specific occasions. Available weapons include real-world guns like the DSR-50 and SVD sniper rifle, as well as the MaC-7, which was inspired by the CheyTac M200, and the Scout Rifle-inspired DG-5000.
- Death-Dealing Enemy Troops and Vehicular Combatants - Diverse enemy classes make every playable mission a challenge: be wary of well-concealed snipers, air/group assaults and traps behind enemy lines.
- Immersive Virtual Reality Experience - With numerous uniquely designed environments to explore — including ports, forests, mountains, deserts and even ancient temples — you'll feel like you're truly part of Sniper Rust VR's virtual

world! Although with multiple, varied objectives to complete on your adventure, there'll hardly be time to take in the sights.

- A new bonus level – ready for a new challenge? New enemies lay in wait – and so does a new firearm for you to dispatch them with.
- New cover mechanics – catch your breath and stay out of sight by ducking behind crates, barrels, and pallets. When the bullets stop, you go.
- Gun recoil – every shot counts. Feel the power of your firearm each time you pull the trigger.
- Updated graphics – see the environment come to life with a graphical overhaul and more realistic lighting and shadows.
- Achievements – get recognized for your excellence with 10 new player achievements, and get rewarded with killer customization options: 2 new skins for each gun & 2 new gloves.
- Action-Packed Soundtrack - Intense orchestral sounds composed by John Leonard French are the perfect accompaniment for the game's thrilling, edge-of-your-seat action sequences.

Sniper Rust VR is now available for HTC Vive, Oculus Rift, and Steam headsets. Get your gear and get in the game!

Title: Sniper Rust VR
Genre: Action
Developer:
Zatun Game Studio
Publisher:
Zatun Game Studio
Release Date: 19 Jun, 2018

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Minimum:

OS: Windows 8.1

Processor: Intel Core i5-4460 CPU @ 3.20 GHz

Memory: 8 GB RAM

Graphics: NVIDIA GeForce GTX 960 4GB

DirectX: Version 11

Storage: 5 GB available space

English







Short and worth it.. Run around a photo realistic jungle, taking out North Korean soldiers and Aliens with a military suit that grants you all kind of super powers. Almost 10 years later and this game is still a good benchmarking tool for PC rigs.

Full video review:

<https://www.youtube.com/watch?v=fZCNpUIvo2I>. Interesting concept for the classical tower defence game but too simple in its realisation.

6V10. After hearing all of the hype about Artifex Mundi games, I have to say I'm extremely disappointed. While this game isn't bad, it certainly isn't good either. I like the artwork and music, but there are several problems. It took me a total of about 6.5 hours to finish, and after 3.5 or 4 hours, I was actually hoping it would be over soon because it wasn't enjoyable any more. I got it on sale for \$3.99, and I definitely regret this purchase.

Pro:

- + Nice artwork
- + Nice music

Con:

- Many HO items blend into background nearly perfectly, making them extremely difficult to see
- Many HO items 90-95% covered, making them extremely difficult to see
- Many HO items mislabeled
- Some HO items not commonly known (such as Aquarius, Saggitarius, bracer, and tanto)
- Some HO items misspelled (such as "Scull" instead of "Skull")
- Some HO scenes with unstated rules (like the first one, where you have to click the listed items, and then click the gemstones revealed when the listed items move)
- Many mini-games with unclear rules
- Many mini-games where all you do is point, click, and repeat (no thought required)
- One mini-game (parachute one) where they literally said to guess which buttons to press
- Too much back and forth (go to scene A, perform action to get item 1; go to scene B, use item 1, perform action to get item 2; go back to scene A, use item 2, perform action to get item 3; then go back to scene B, use item 3, and perform action to get item 4)
- Some scenes with unintuitive, somewhat nonsensical required actions. Endlessly, Dubiously scanning the "Under 2 dollars" games list with the pitiful toppence in my steam wallt when I spy this game.. The store page didn't look like much, But the reviews mostly pointed to a hilarious experience so I take a chance and buy this game..

Upon getting past the settings interface doubtngly setting the graphics to 'fantastic' in a tongue-in-cheek sort of manner I play my first round.. Couldn't figure out how to move my guys and noticed the AI bots cheat on easy (Using SHIFT to spin around). Finally learn to move ONE set of guys, Lost 7-0.

Second match, Managed to figure out how to switch to my other team of guys using the number keys.. Figure out how to use SHIFT correctly, Win 9-4.

Third round after buying some novelty stuff with my pitiful winnings, Found out I can get all four of my guys AND the goaler to shove the entire opposing team, AND their ball down the field. After a furious struggle of tug-of-war we pushed everyone AND the ball in the goal and won 8-3.

Prognosis: Best one dollar I ever spent.

My only complaints are the background sound loops badly (Needs to be cut seamless) and has random disjointed voices of people talking. Likely recorded, And the lack of some method of making your own parts shirts or heads, And no online multiplayer. Despite the few flaws though and an 'unpolished' feel that some more serious gamers might avoid this is hilarious fun, Especially if you take the time to set up keyboardVjoypad or joypadVjoypad local play.

9V10. Looking forward to the PS4 mega HD director's cut limited edition preorder collectible metal tin-and-biscuit remake.

. this is good!. Great game, fluid play, simple yet complex! Brownie points for awesome graphics too! Would love to see more!. As they say on their website, Making Great Single Player RPGs the way the are intended to be made.. A big disappointment that is still buggy and has german text in the english version (as of update 1.31). A school book example of how not to do a remake.

The pain of losing a shuriken and having 9 the rest of the heist.

. Great game! Not too long and not too hard.

You can beat the CO-OP levels by yourself with a little time. (Thats what i did)

Granted i used Auto hotkey ONCE to help but yeah still. there were only 2 levels i had a really hard time on.

i THINK i saw an ad when i was exiting the game at one point.. NEVER BUY THIS GAME

THE PRICE WENT UP FROM ABOUT 2-5\$ TO THIS\u2665\u2665\u2665\u2665\u2665ITS SUCKS HORRIBLE GAMEPLAY AND EVERYTHING. I highly recommend this game, the replay ability is so great. the dlc is bought by IGC, the gameplay is really good, the farming is rewarding, the build system is so expensive, the game room shop is a great challenge for completionist, one downside the gameplay is the smallest bit repetitive and the small range of achievements.. Oh well, Space Empires V.

With Balance mod, the AI and the overall fun of this game is really nice.

However, i cannot recommend this game even though I love the hex/scanner design and 3D graphics. I really do, with all the 4x game complexity in space.

The Interface is so clunky, and does not work/glitters/lags on newer end systems, making the game barely playable. There are couple of fixes, but they have limited effect.

if you are prepared to spend most of your times fighting the interface, you're good to go.. no, it's trick OR treat. Remarkable game, great soundtrack, combines old school zelda-level adventuring with binding of isaac bullet hell enemies. Impressive world design and definitely shows how much work the devs put into it, this game is a must own for anyone who enjoys zelda-style adventure and exploration.

PLEASE play this game, we need more of this!. *sigh* What happened? I played the first iteration of this game years ago and was hooked by it. I come back today and play this desperate travesty.

A wonderful, simple little hacking game utterly ruined by unnecessary features and a terrible GUI.

Play Hacknet or Uplink instead.. Just buying this to support Team Nekojishi :)

TAKE MY MONEY PLS

PS: LIN HU IS ALWAYS MINE

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